

Improvements for stateful fuzzing

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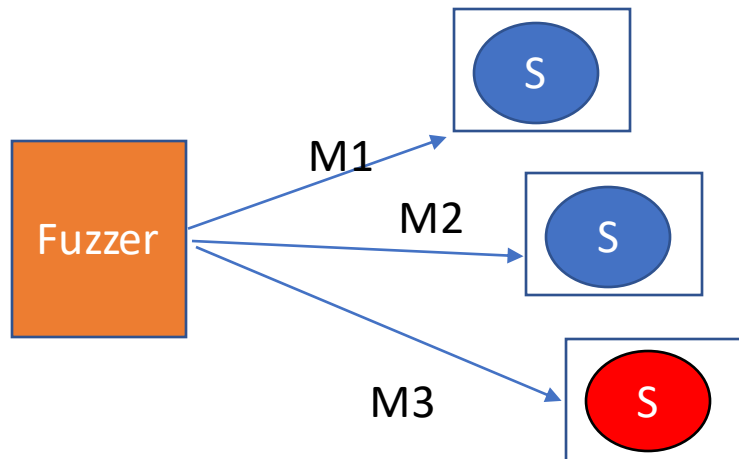
Promoter : Axel Legay

What is fuzzing

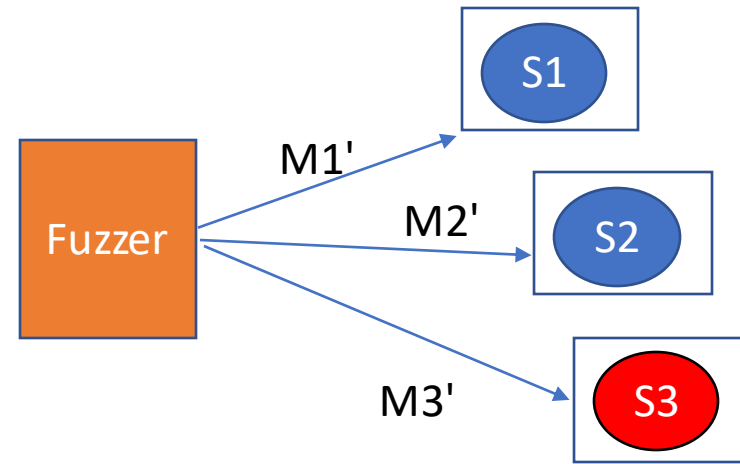
- Fuzzing is an efficient testing method to discover vulnerabilities in a system. This approach consists of an automated generation of inputs for a program.
- Two types of programs stateful and stateless

Stateful and Stateless

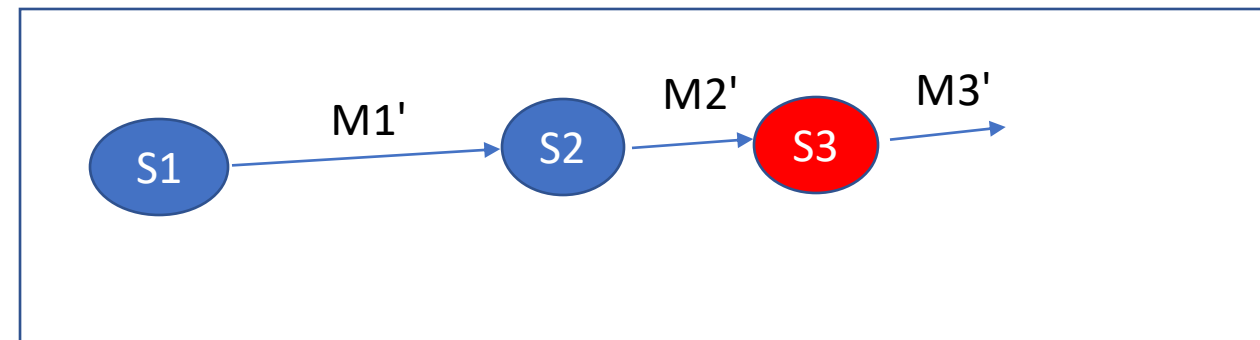
Stateless fuzzing



Stateful fuzzing



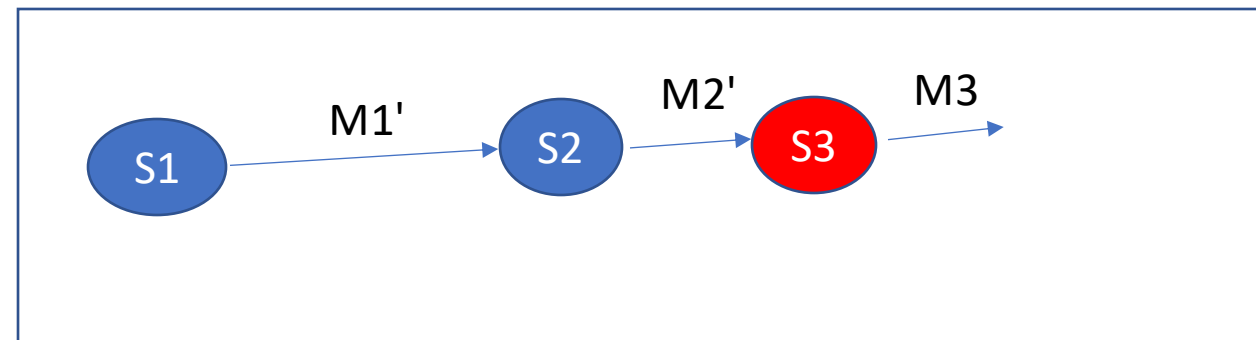
State machine



Stateful

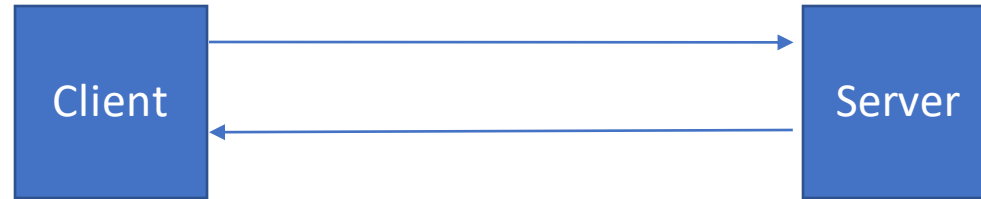
- Each message have their grammar
- Order of the message in this example, we must send M1' before M2' to reach S3

State machine



Case study

- Two entities that communicate (client/server)
- Traffic not encrypted
- The client must be tested

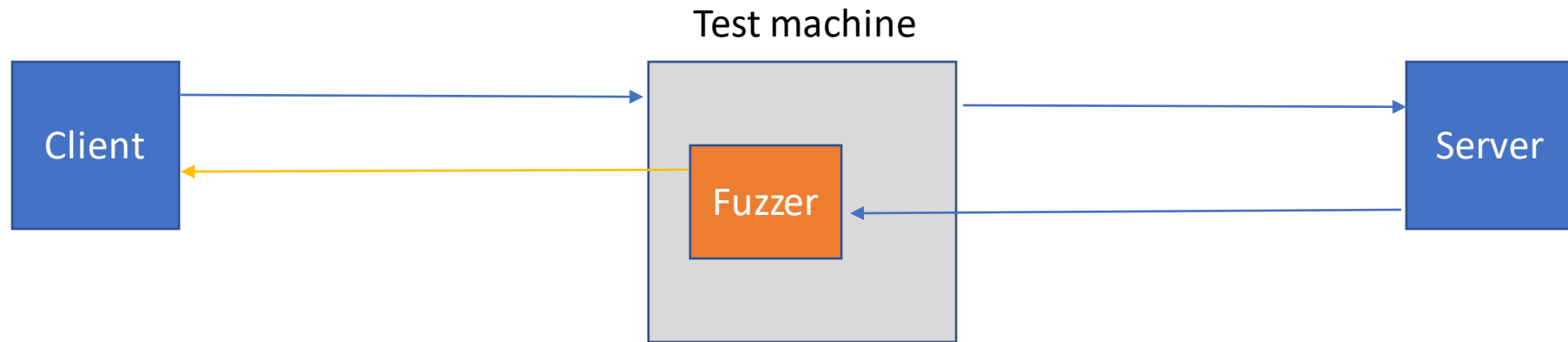


Problem

- Proprietary protocol
- No source code
- Some knowledge about the structure of the frame
- No knowledge about the state machine

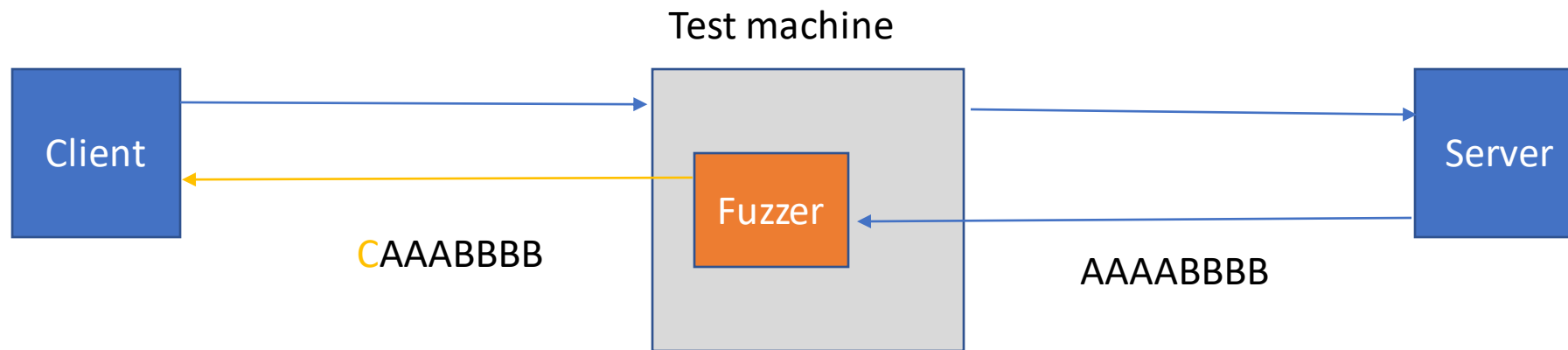
Solution 1 : Fuzzing in MITM

- The fuzzer is between the client and the server
- The fuzzer modifies traffic between the fuzzer and the client



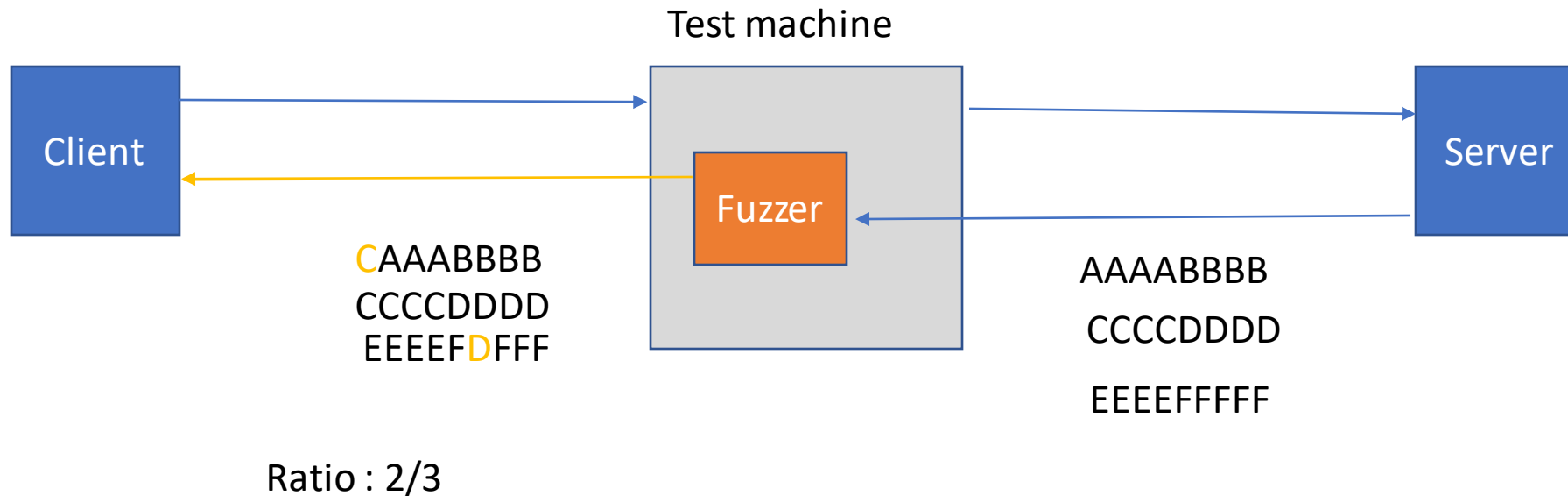
Description

- Fuzz the client
- Fuzz a small part of the received request
- Some parameters in the frame were recalculated like crc



Description

- Only a ratio of requests are fuzzed to be able to reach and test the other states



Solution 2 : Pulsar

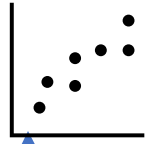
- Software developed by the University of Gottingen
- This software is for fuzzing proprietary protocol

How it works ?

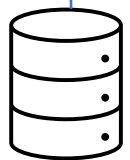
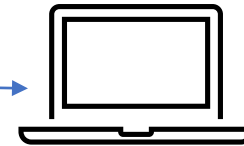
- Find the state machine of the system from networking traces
- Deduce the rules for the transition state and messages templates
- Fuzz a program according to the deduced model

Pulsar process

Model : templates,
messages rules,
states



Messages generated
by respecting the
model



Dataset :
Networking traces

Results

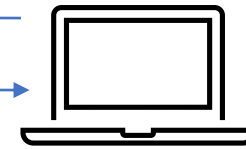
- First approach
 - Memory management
 - Some bugs implementation
- Pulsar approach
 - It does not work for complex protocols

Comparison between the two approaches

	MITM	Pulsar
Rules, templates	-	+
Correct inputs	+	-
Efficient fuzzing	-	+
Time to configure	-	+

Pulsar in Mitm

Test machine



Server



Client

Pulsar in Mitm

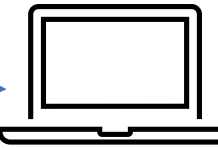
Test machine

- Check if M1 corresponds to the model
- If yes, it sends the fuzzed query respecting models (M1F)

Fuzzer (Pulsar)

M1

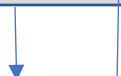
M1F



Server



Client



Expected results

- An efficient fuzzer compatible with the maximum of the stateful program and then the less loss of time to configure it
- Able to find new bugs or vulnerabilities in systems
- Possibilities to improve the initial model during the execution

Future work

- Manage different types of packets (packets control, telemetry...).
 - For the moment packets control falsifies the model
- Work on different IP layer
- Use information from code sources when available
- Improvement of the quality of the models
 - better recognition of rules, recognition of crc...
- Work with encrypted traffic

Questions ?

Thank you for your attention